SDU TAL Conference

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The course: Sustainable Materials in Product Creation

- The course is a new 10 ECTS course integrating entrepreneurial opportunities in circular economy thinking w. material test lab work for MSc Engineering in Product Development and Innovation
- The course takes a stand at the design community as playing a key and determinant role as up to 80% of a product life cycle sustainability impact is determined at the design stage.







Circular economy models = product and business innovation Challenges from companies and learning from frontrunner companies

- Technology notes and product catalogue
- New business & markets drivers
- Transformations & innovation systems





Company cases = two sources of materials



The assessment of the students' SDG related learning

- What did they learn about the materials?

- The challenges of upcycling in relation to product creation?

- Building a concept and mock ups for visualizations

- Innovation opportunities out there?

- The considerations and impact of one choices in selecting materiels, and mixing materiels in product creation #SDG12

 Plus working scientificly w. material driven design driven approaches – limitations and critical reflections on products being sustainable – in what way?

The challenge of developing something new

The question being in relation to the design engineering community: how can we extend the design tools, methods and approaches that researchers and practitioners have been developing for many years to support designers and engineers?

Learnings from 1st pilot (Spring2020):

- Cases & materiels from the start
- Design for circular economy principles
- Methods: Classic design thinking didn't work – too far from what's possible
- Instead, we tested material driven design approach that worked much better

Learning objectives

Knowledge

This course will teach students to develop their knowledge of:

- Recycled and sustainable materials in the product creation process
- The practical considerations of incorporating sustainable materials into the production process
- Methods of reflective practice in Design Science

Skills

Students will have multiple opportunities to apply and reflect upon their ability to:

- Material driven design approach: to understand the limitations and opportunities of sustainable materials
- Gaining real life input from external companies
- Communicate effectively an understanding of value added via sustainable materials

Competences

Students will work in research teams to challenge themselves and so develop competencies in:

- Identifying and initiate action on opportunities which emerge from real world research and practical experimentation
- Reflecting on the role of sustainable materials in the entire product lifecycle
- The ability to feedback test data into the product value creation process



Expectancy-value (student perspective)

- Key take-aways
 - The principles of design for sustainability
 - The importance of design
 - The applicability to real industry problems
- Influence on future competencies
 - Better suited for a world of change
 - Backbone knowledge for application

- Personal view on the course
 - Important to strive away from traditional development
 - Breaking the link of indoctrination
 - Understanding the responsibility of an engineer
- Personal view on the SDG's
 - A common goal across industries and countries
 - A motivation to product developers of tomorrow

Afternoon session

What challenges do you encounter integrating SDGs in your courses?

- It is a fine line of balance. To me, the SDGs can serve as a common language of 'world problems' and how innovation can be related to problem solving and impact on society
- My driver is 'engaging education' and educating for the future
- Today there is window of opportunity related to a request for candidates that can create products and growth in a smarter way than we have seen so far w. so much unrecycable waste
- I would prefer to have cases that relates to SDGs and not courses





A team effort

Lykke Margot Ricard, IDE (innovation and technology management, roadmap) Søren B Storm, IDE (product developer and 3D design) Michael Svarrer, IDE (industrial design & method) Adam Montandon, IDE (creativity and presentation skills) Raphael Geiger & Yasser Ahmad Hannan - Mechanical - composite lab (airport) Søren W Borg, Mechanical (material lab) test of properties and strength tests

Special TEK lectures:

Roberto Naboni, Civil and Architectural Engineering (material driven design) Kannan Govinda, OM (sustainability, supply chain value) Morten Birkved, KBM (LCA- sustainability - from cradle to grave)



SDG's in university courses (Students perspective)

- The SDG survey
 - The importance of climate action
 - How to put word into action
- Own experience
 - A motivational factors to work with contemporary and relevant projects
- Future incorporation
 - Great opportunity to take active part through casework