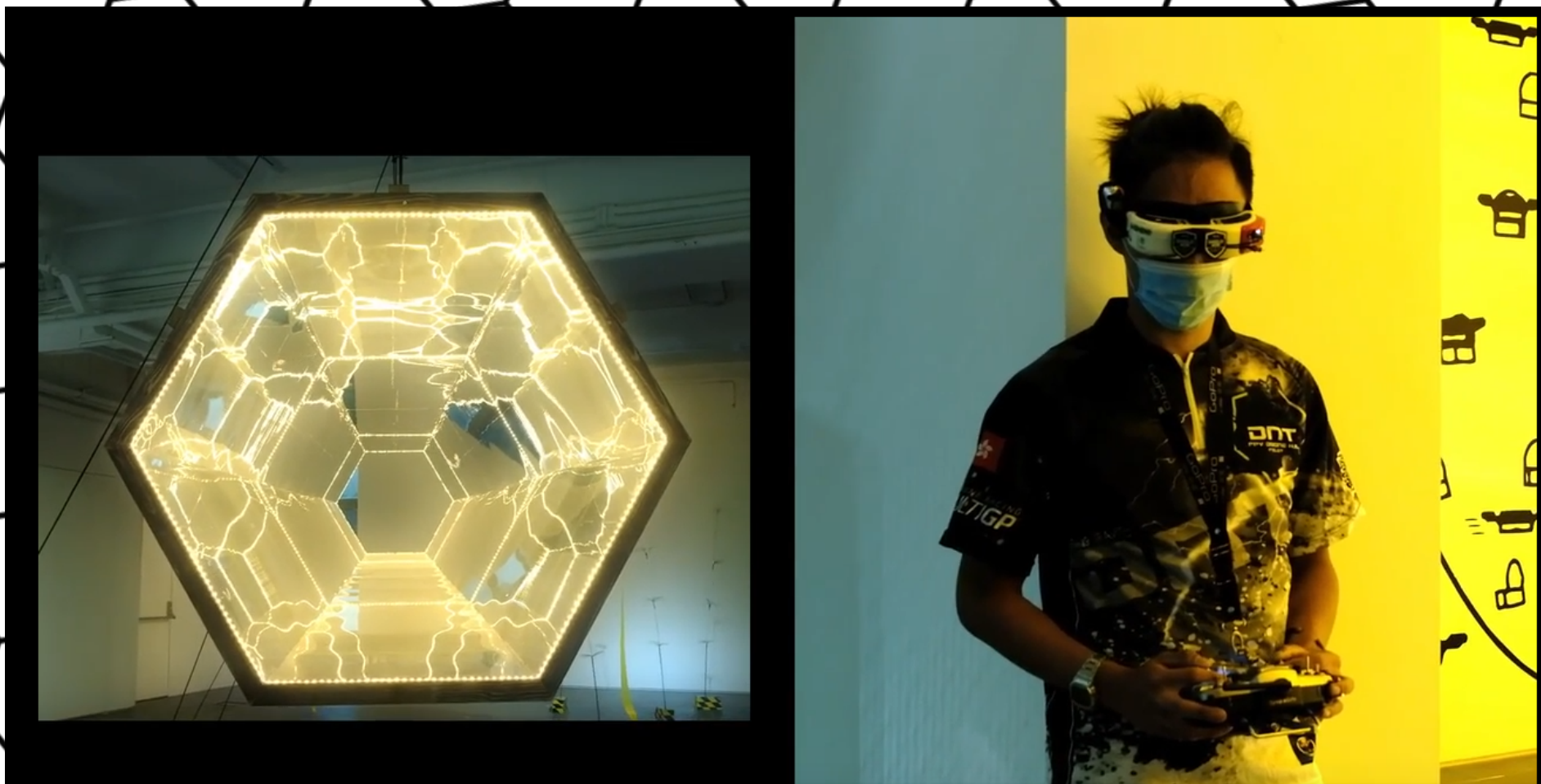


LECTURE: Flight & Air as Medium



29th of October, 2021

14:00-16:00 (UTC +1)

Location: Zoom

Sign up here:

[https://](https://event.sdu.dk/samuel)

event.sdu.dk/samuel

SDU 

Center for
Technology and Culture

This HUM-TECH talk, artist **Samuel Swope** explores how art and engineering can inform one another, and how he has engaged this intersection in his own research and studio practice. Swope is an artist, technologist, and academic most recognized for his research and development of what he describes as aerial art. Merging multiple media and engineering practices, Swope constructs and controls aesthetic systems that work with air and are often themselves airborne. Throughout his research and studio practice he concerns the behavioral dimensions of control processes, and he often engages with issues on hybridity, atmosphere, autonomy, and the non-human. Sculptural drones, flying hybrids, artificial winds, and micro-atmospheres name a few examples. For Swope, aerial art frames air; giving it a perceptible and systematic volume. The convergence of flight and air as mediums for art affects their context as both subject matters and objects of science while also rendering and foregrounding the states and dynamics of air and the airborne in all sensory qualities. More information available at: <https://samueladamswope.com/about>